### DjiNN and Tonic: DNN as a Service and Its Implications for Future Warehouse Scale Computers

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"Set my alarm for 6am."























"What's the speed of light?"

























"Who is this?"











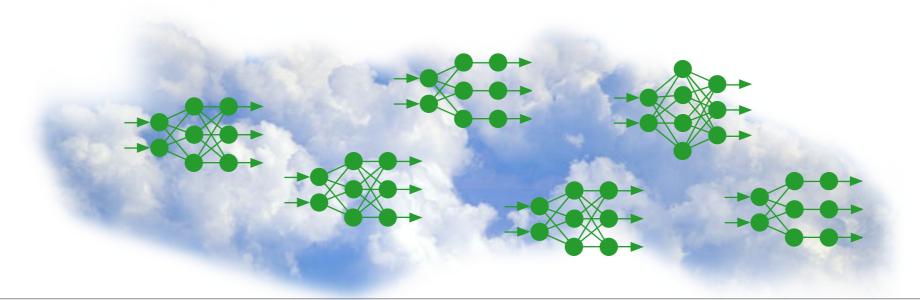














#### SIRI WILL SOON UNDERSTAND YOU A WHOLE LOT BETTER



Forbes / Tech

EB 19, 2015 @ 1:06 PM

6,203 VIEWS

Microsoft's Deep Learning Project Outperforms Humans In Image Recognition



IBM buys 'deep learning' upstart Alchemy API, inhales 40,000 devs



#### Deep Neural Networks (DNNs)

# Input Convolutional layer Pooling layer Feature Maps O O Feature Maps O Fully Connected layer

#### Inference

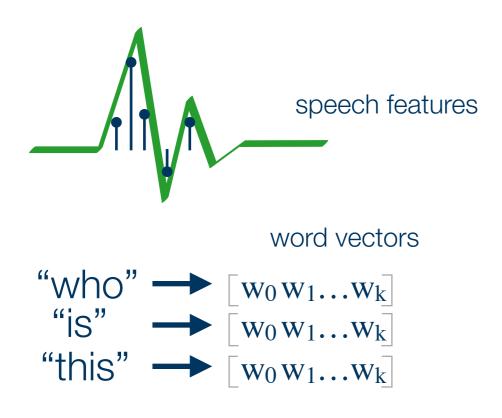
0.1 "Spiderman"

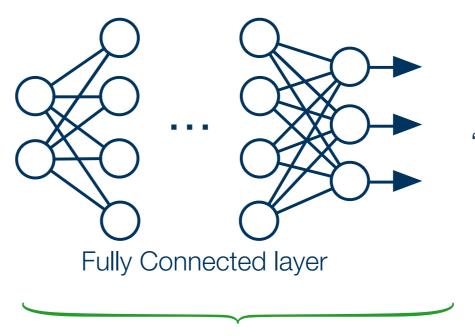
0.9 "Superman"

0.5 "Batman"

**Network Architecture** 

#### Deep Neural Networks (DNNs)





#### Inference

"Who", "is", "this"

"Who" (PRONOUN)

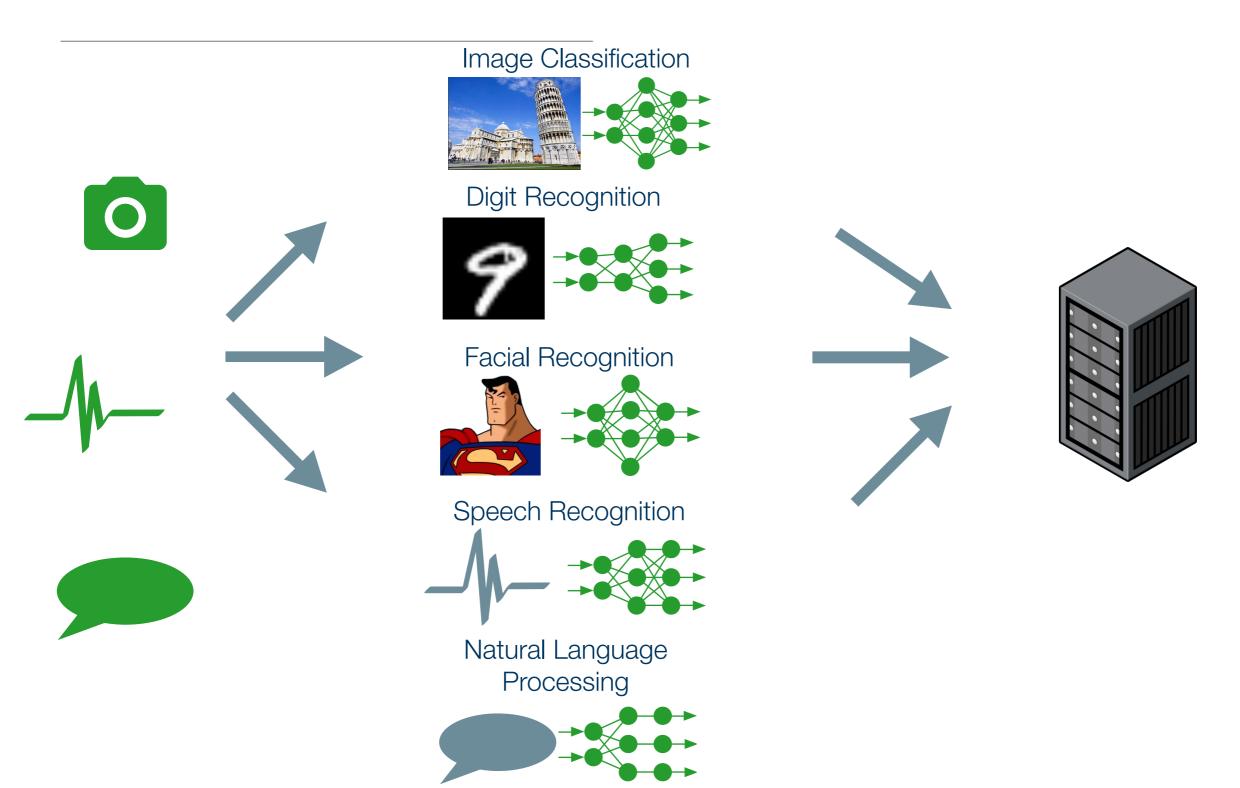
"is" (VERB)

"this" (PRONOUN)

**Network Architecture** 

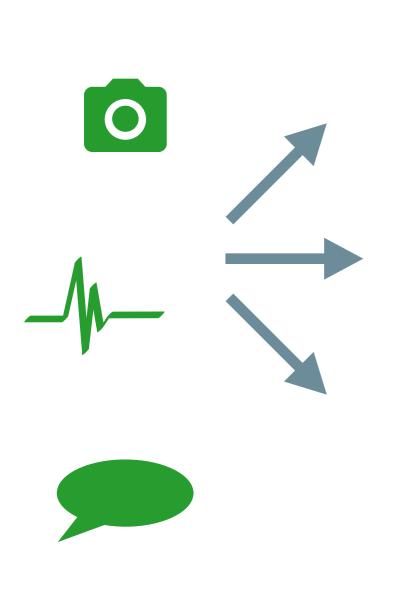


#### DNN as a Service





#### DNN as a Service



#### Image Classification



Digit Recognition



Facial Recognition



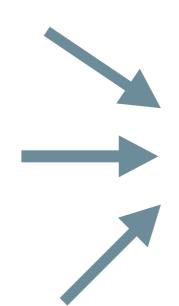
Speech Recognition

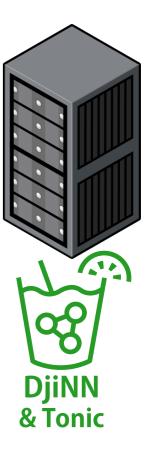


Natural Language Processing



### Unified, highly optimized appliance for DNN







## INSIDE THE ARTIFICIAL BRAIN THAT'S REMAKING THE GOOGLE EMPIRE



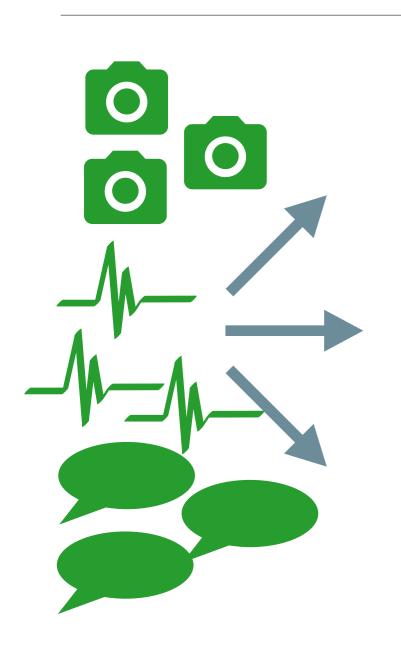
"We now have probably 30 or 40 different teams at Google using our infrastructure."

-Jeff Dean





#### DNN as a Service



#### Image Classification



Digit Recognition



Facial Recognition



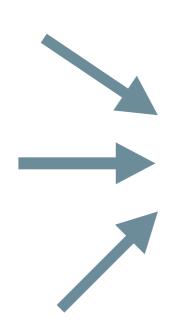
Speech Recognition



Natural Language Processing



### Unified, highly optimized appliance for DNN







#### Challenge

Design a high throughput Warehouse Scale Computer (WSC) for DNN as a Service





#### Outline

- DjiNN and Tonic: DNN as a Service
- Identifying Bottlenecks for DNN as a Service
- Designing a High Throughput System
- Future Warehouse Scale Computer (WSC) Designs
- Conclusion



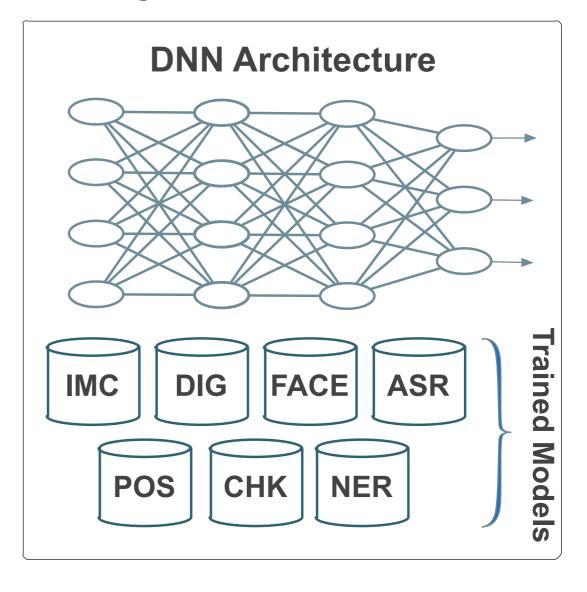
DjiNN and Tonic: DNN as a Service



#### DjiNN Design Goals

- Single web-service for DNN
- Diverse applications
- Low overhead request processing

#### **DjiNN DNN Service**

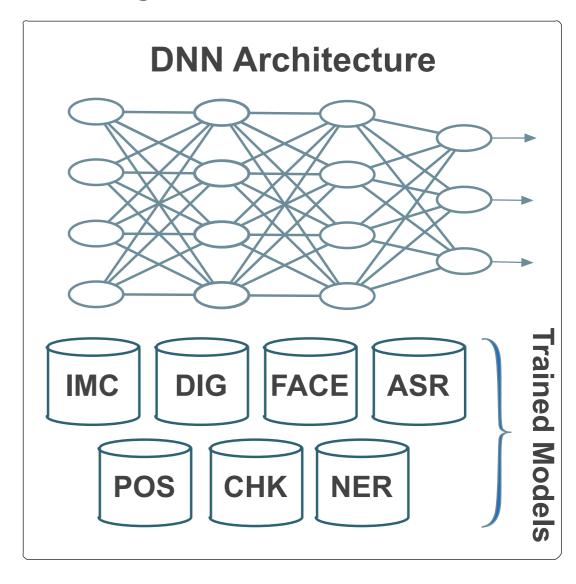




#### DjiNN Implementation

- Decoupled architecture
- Arbitrary network architecture support
- Memory resident models for thread pool
- More details in paper

#### **DjiNN DNN Service**

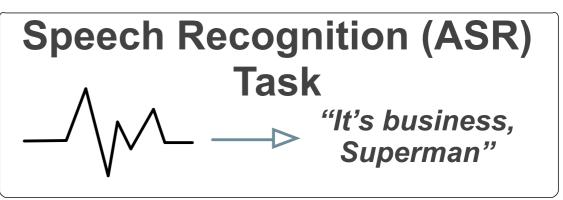


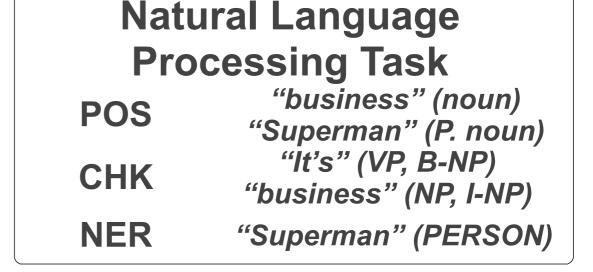


#### **Tonic Suite**

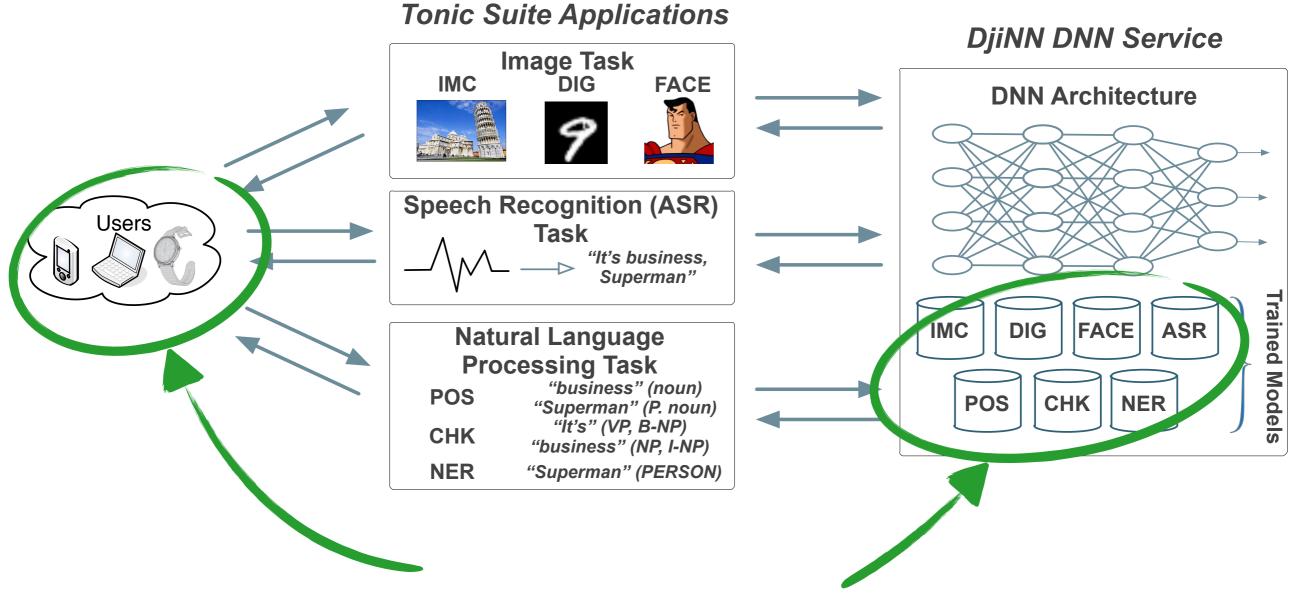
- End-to-end applications that make requests to the DjiNN Service
- Span image, speech, and natural language processing
- State-of-the-art neural network architectures











Release includes: inputs, pre-trained models, and modified Caffe

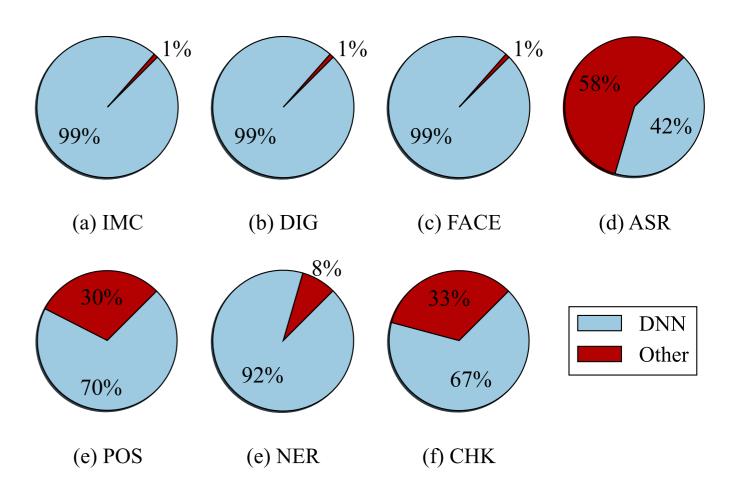
#### djinn.clarity-lab.org



#### Identifying Bottlenecks for DNN as a Service



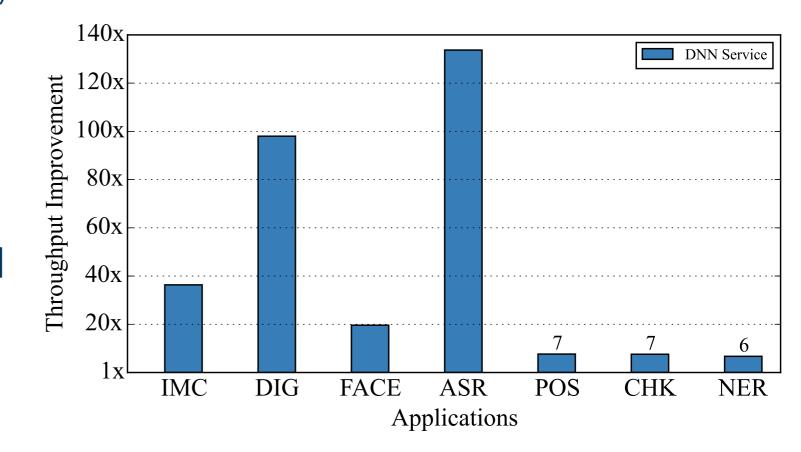
- Software: Caffe (modified)
- CPU: Intel Xeon E5-26202.10GHz
  - ATLAS (vectorized)



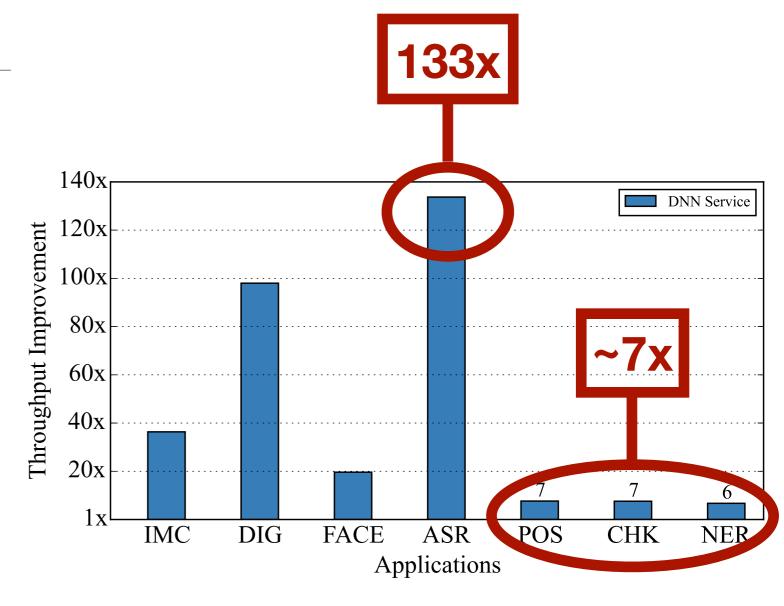
**DNN: More than 80% of cycles** 

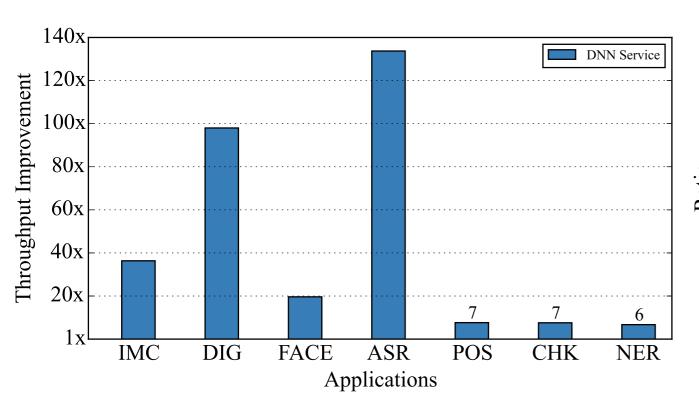


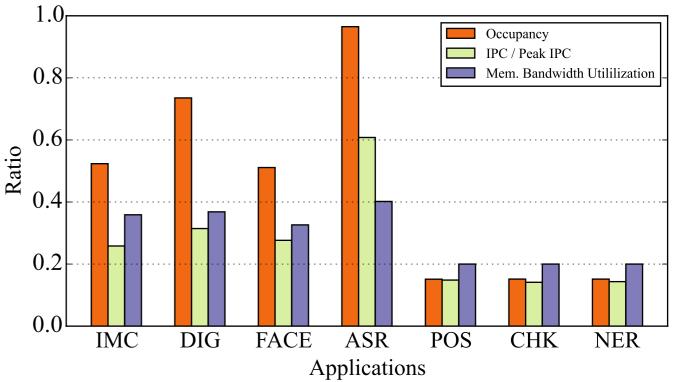
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- GPU: NVIDIA Tesla K40M
  - cuDNN v1 and Caffe



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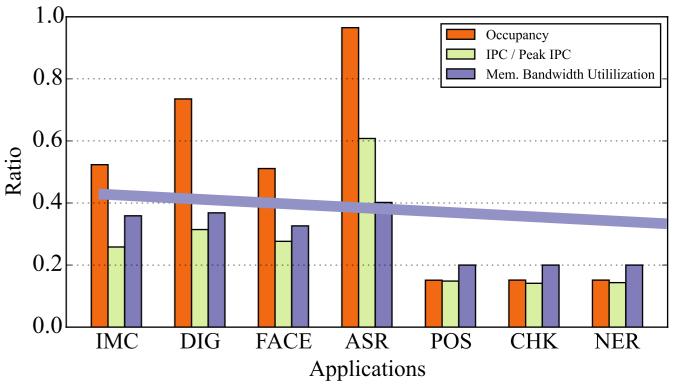
Throughput Improvement

GPU Profiling



#### 140xDNN Service 120xThroughput Improvement 100x80x60x 40x 20x1x**FACE ASR IMC** DIG POS **CHK NER Applications**

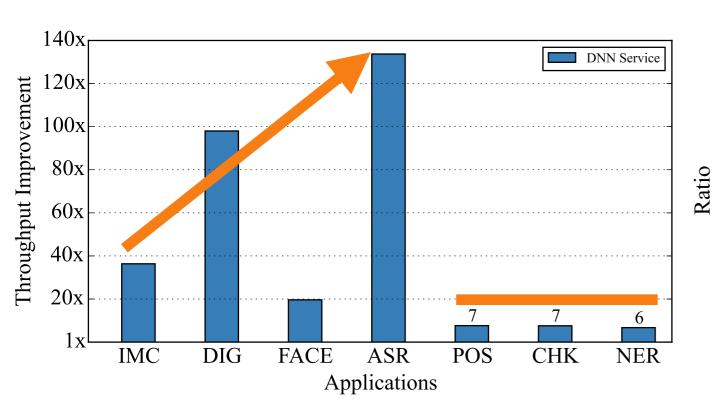
### Low memory bandwidth utilization

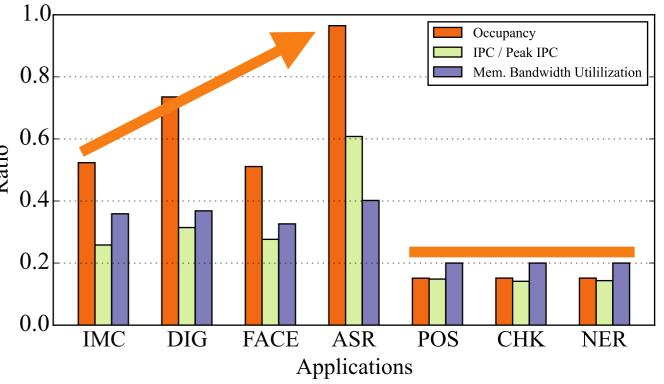


Throughput Improvement

GPU Profiling







Throughput Improvement

**GPU Profiling** 

#### **GPU** is not fully utilized



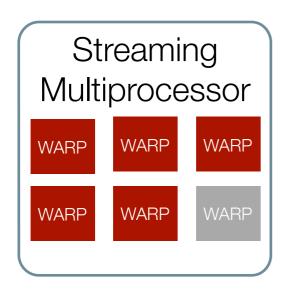
#### Designing a High Throughput System



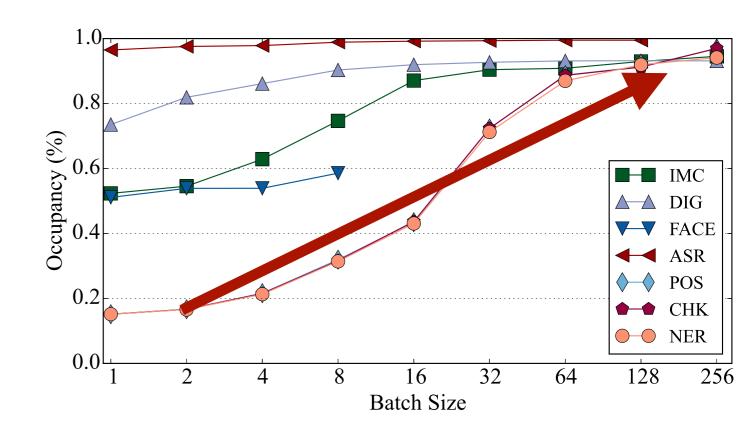
#### Designing a High Throughput System — Batching

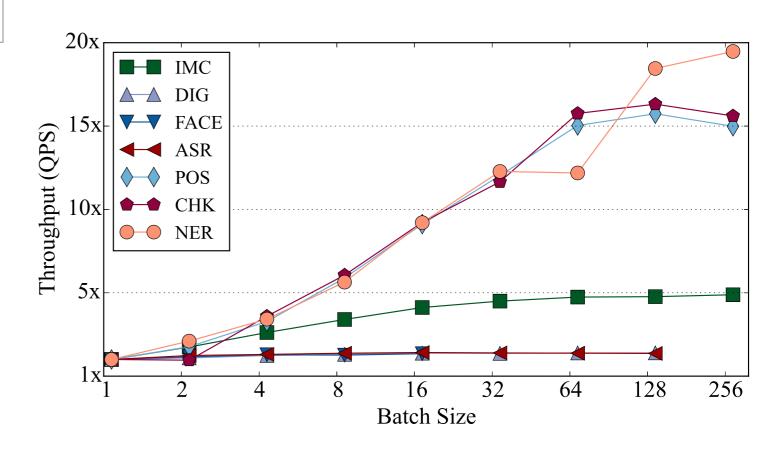
Batch Size:

	<b>X</b> 0	<b>X</b> 01	X02	<b>X</b> 03	<b>X</b> 04	X05
	$\mathbf{X}_1$	<b>X</b> 11	<b>X</b> 12	<b>X</b> 13	<b>X</b> 14	X15
	•	•	•	•	•	•
	•	•	•	•	•	•
	•	•	•	•	•	•
	$\mathbf{X}_{\mathbf{d}}$	$\mathbf{X}_{\mathbf{d}}$	$\mathbf{X}_{\mathbf{d}}$	$\mathbf{X}_{\mathbf{d}}$	$\mathbf{X}_{\mathbf{d}}$	$\mathbf{X}_{\mathbf{d}}$



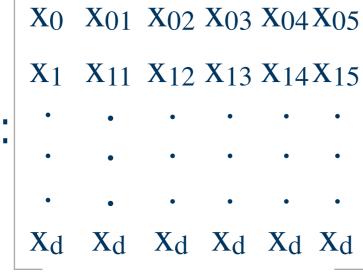
✓ High Occupancy

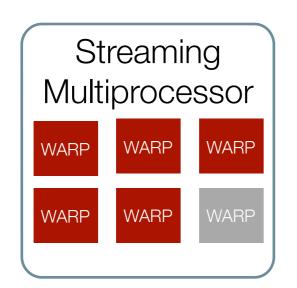




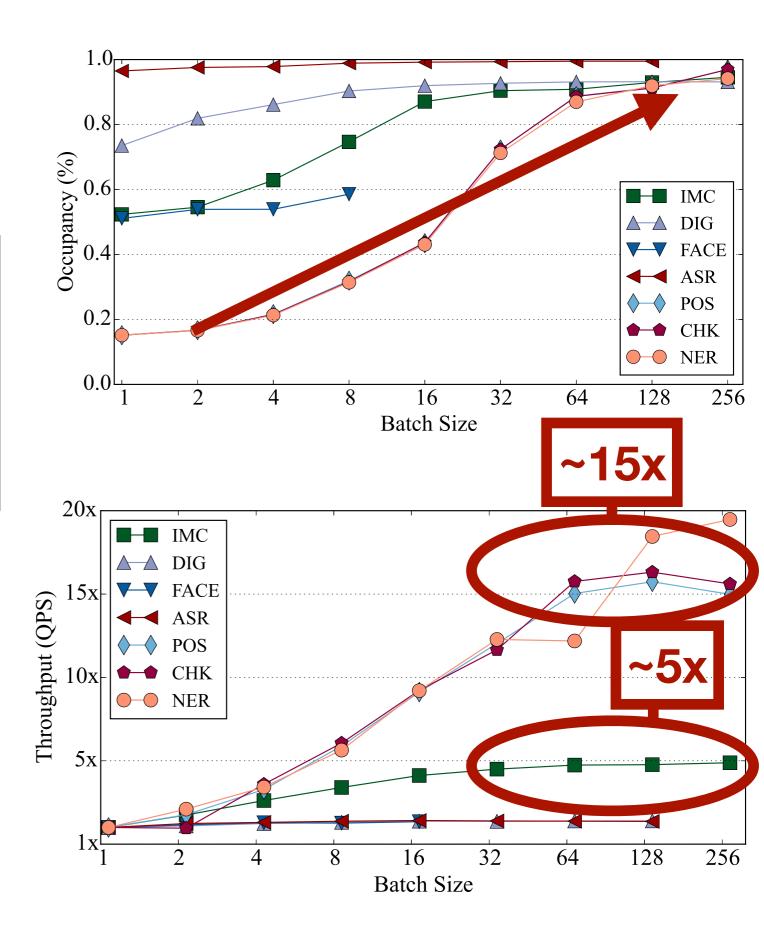
#### Designing a High Throughput System — Batching

Batch Size:



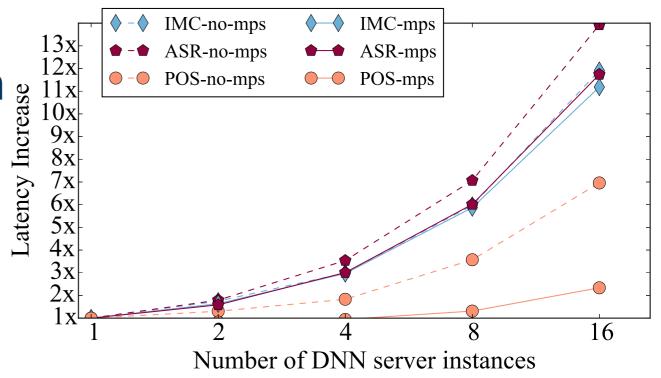


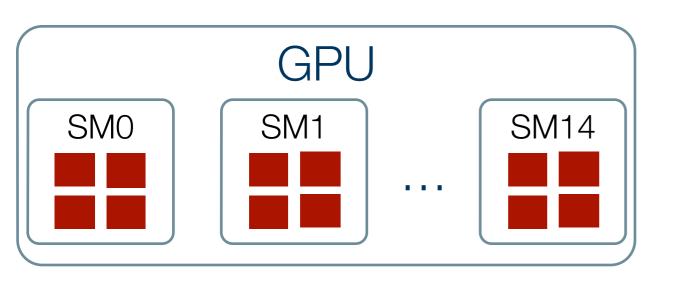
✓ High Occupancy

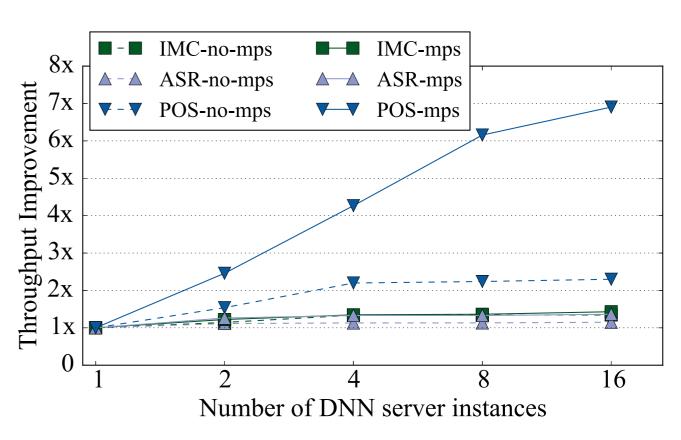


### Designing a High Throughput

- Leverage NVIDIA Multi-Process Service (MPS) [1]





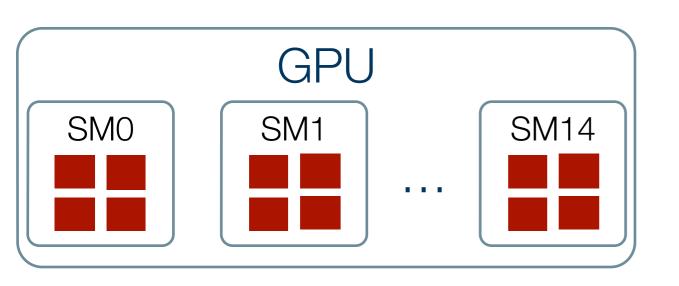


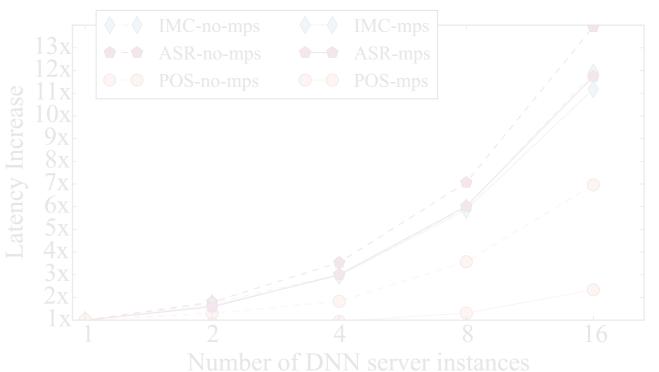
[1] "Multi-Process Service" https://docs.nvidia.com/deploy/pdf/CUDA\_ Multi\_Process\_Service\_Overview.pdf



#### Designing a High Throughput System — Concurrent Execution

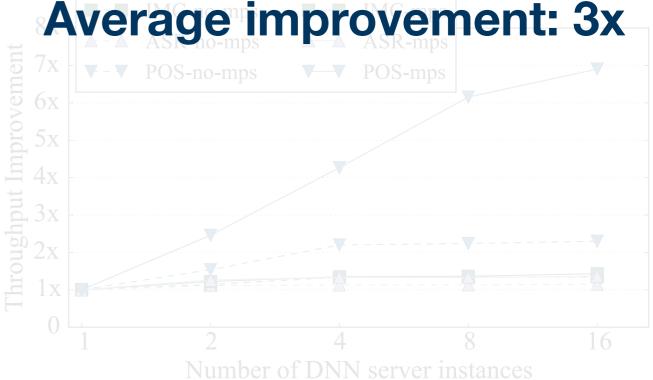
- Launch concurrent DNN services on the GPU
- Leverage NVIDIA Multi-Process Service (MPS) [1]





4 DNN concurrent instances

Average improvement: 3x

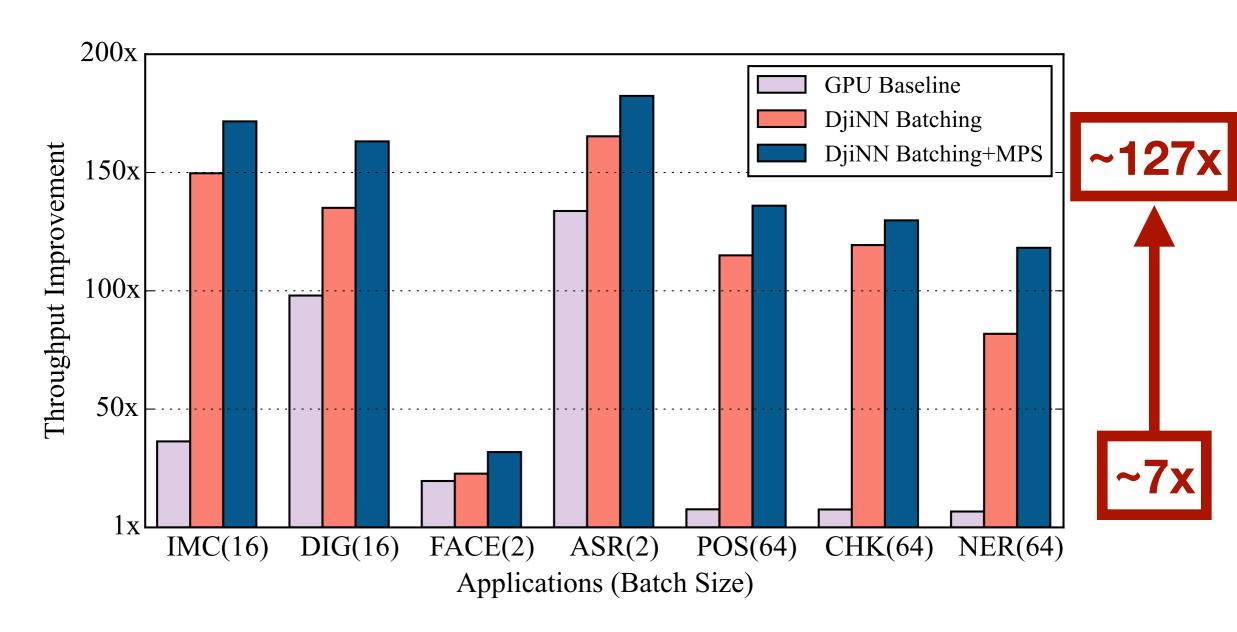


[1] "Multi-Process Service" https://docs.nvidia.com/deploy/pdf/CUDA\_ Multi\_Process\_Service\_Overview.pdf





#### Designing a High Throughput System



#### **Average throughput improvement: 133x**

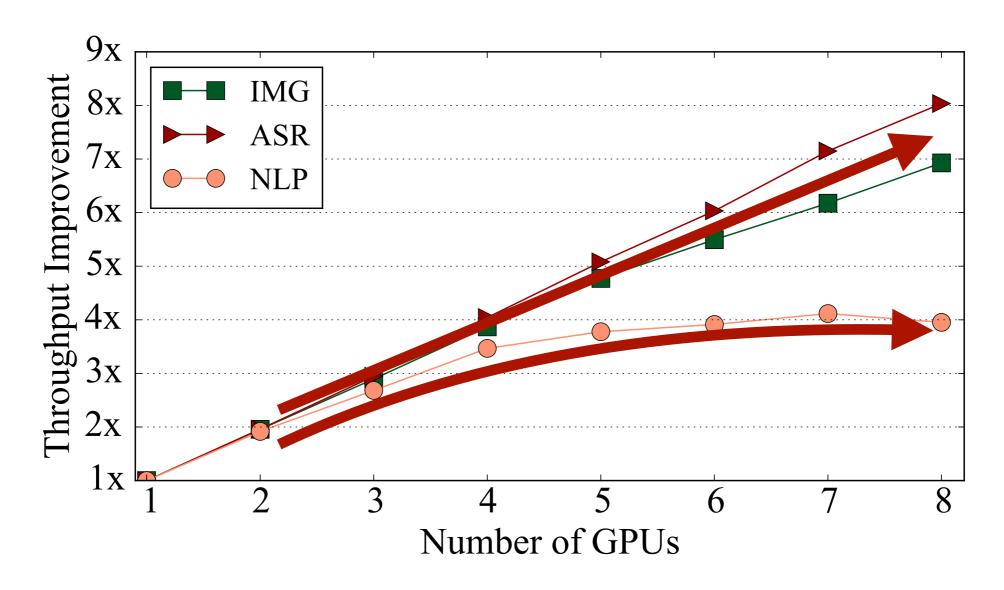




1 GPU



#### GPU Scaling

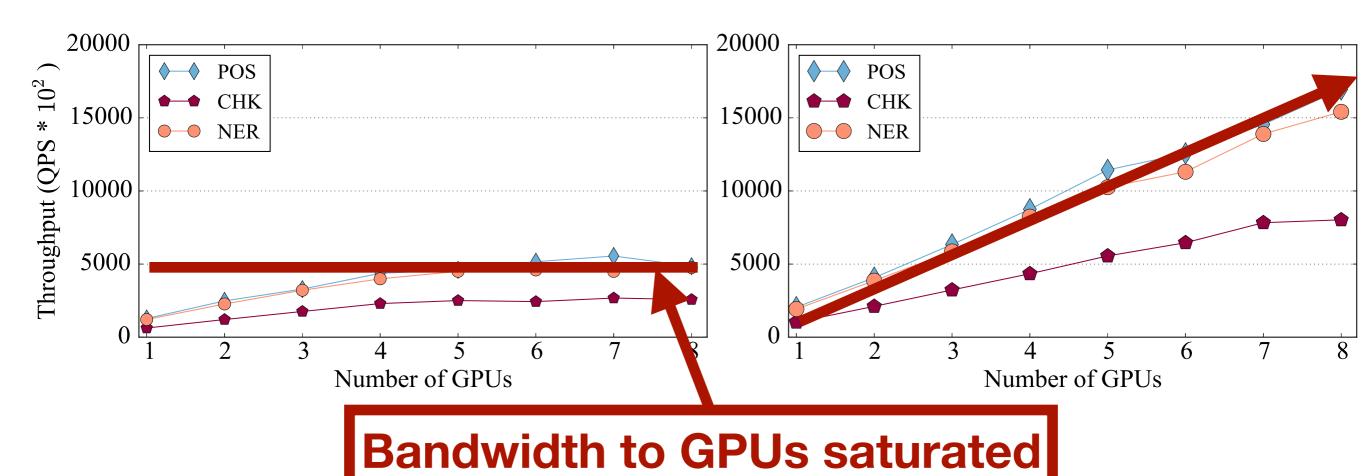


# Average throughput improvement using optimizations: 771x



#### Bandwidth Requirements for Peak Throughput

Experimental setup: eliminate any data transfer to GPU



**NLP** requires more bandwidth to GPUs

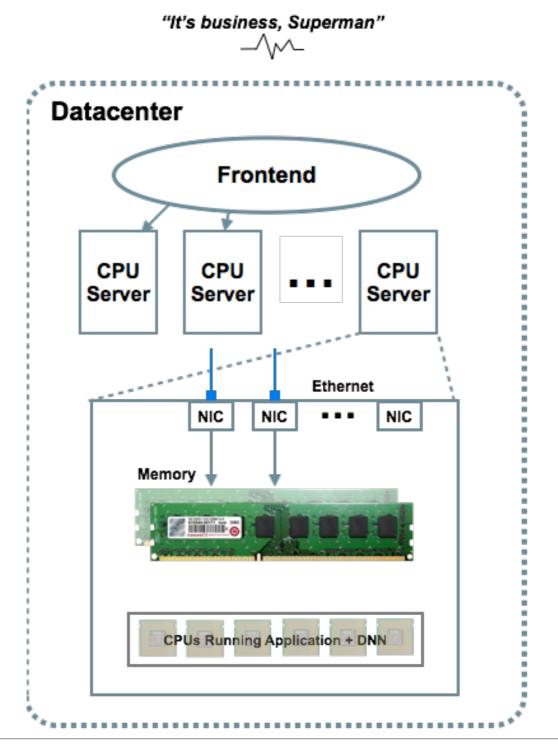


#### Single Server Key Insights

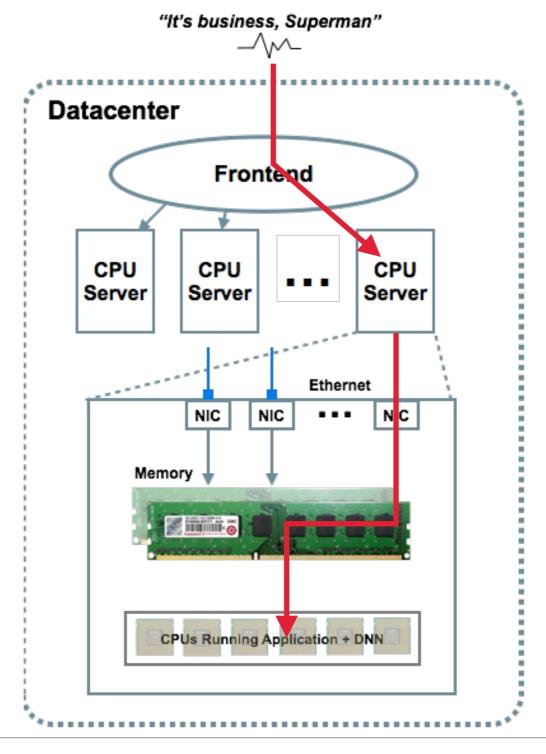
- DNNs do not benefit equally from optimizations
  - High communication Natural Language Processing (NLP) tasks require far more bandwidth
- Optimizing compute platforms depends on DNN's computation and communication characteristics

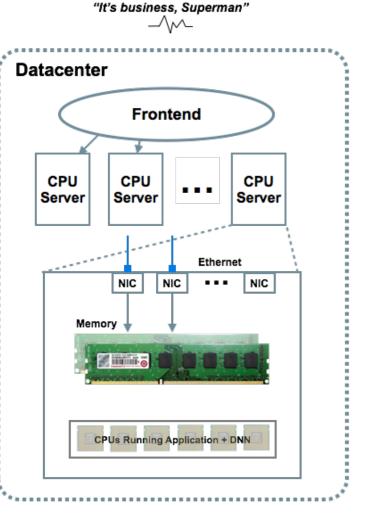
### Future Warehouse Scale Computer (WSC) Designs



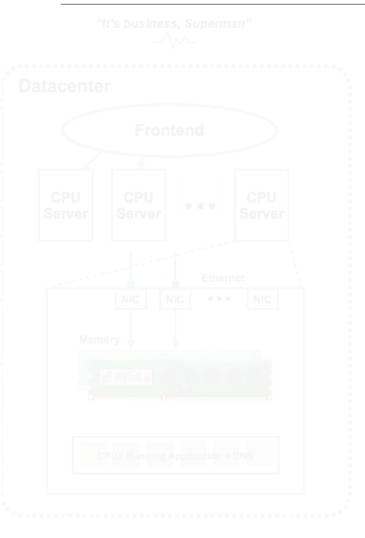




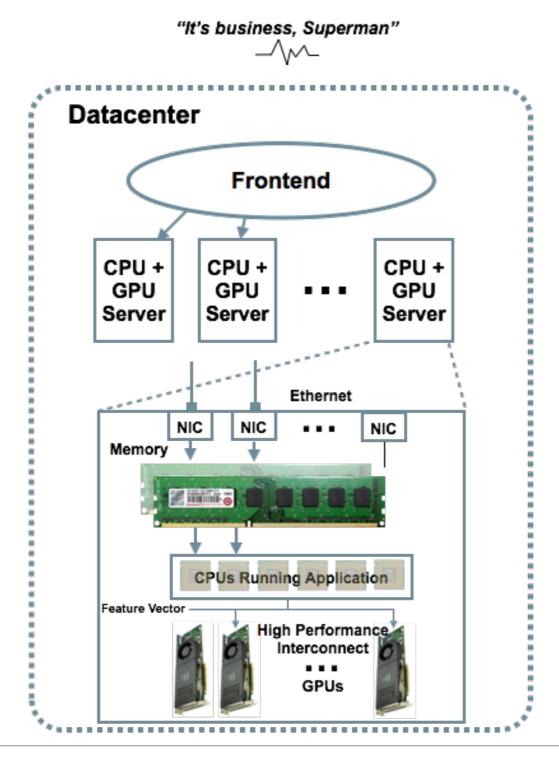


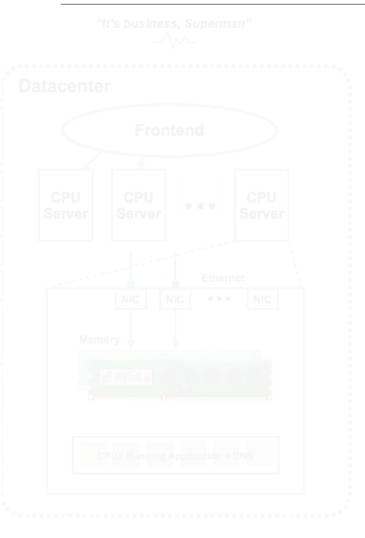


CPU-only:
+no extra HW
-low throughput

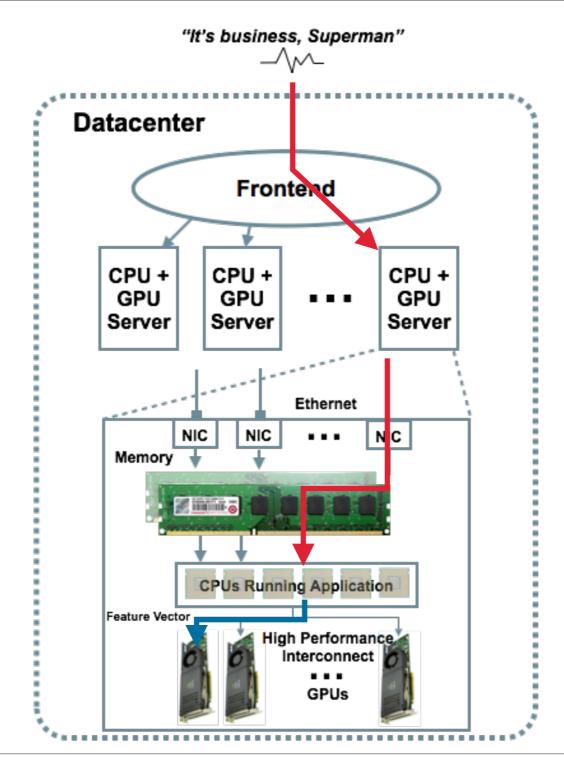


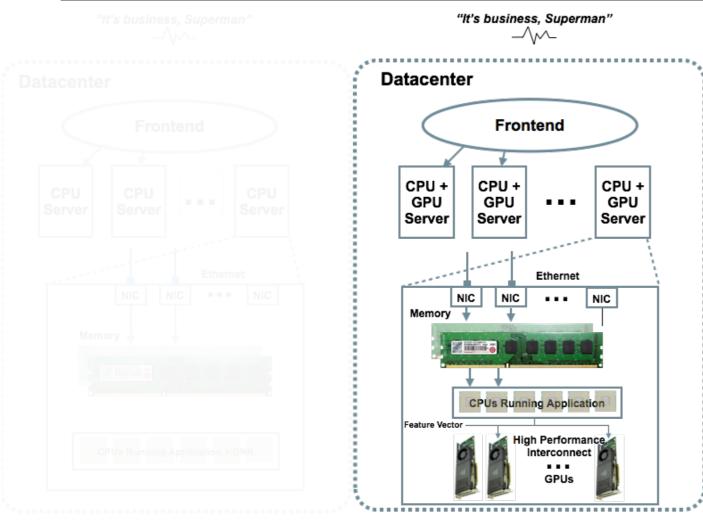
CPU-only: +no extra HW low throughput





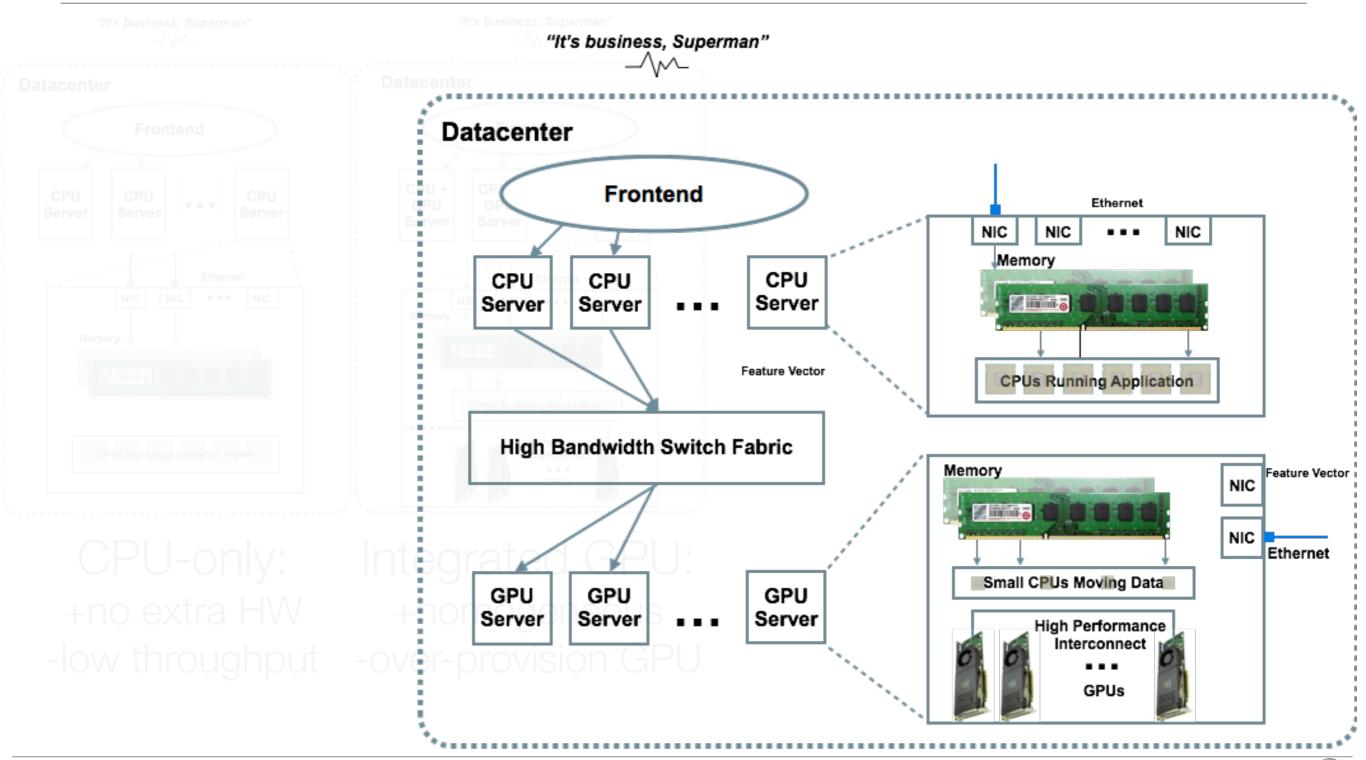
CPU-only: +no extra HW low throughput

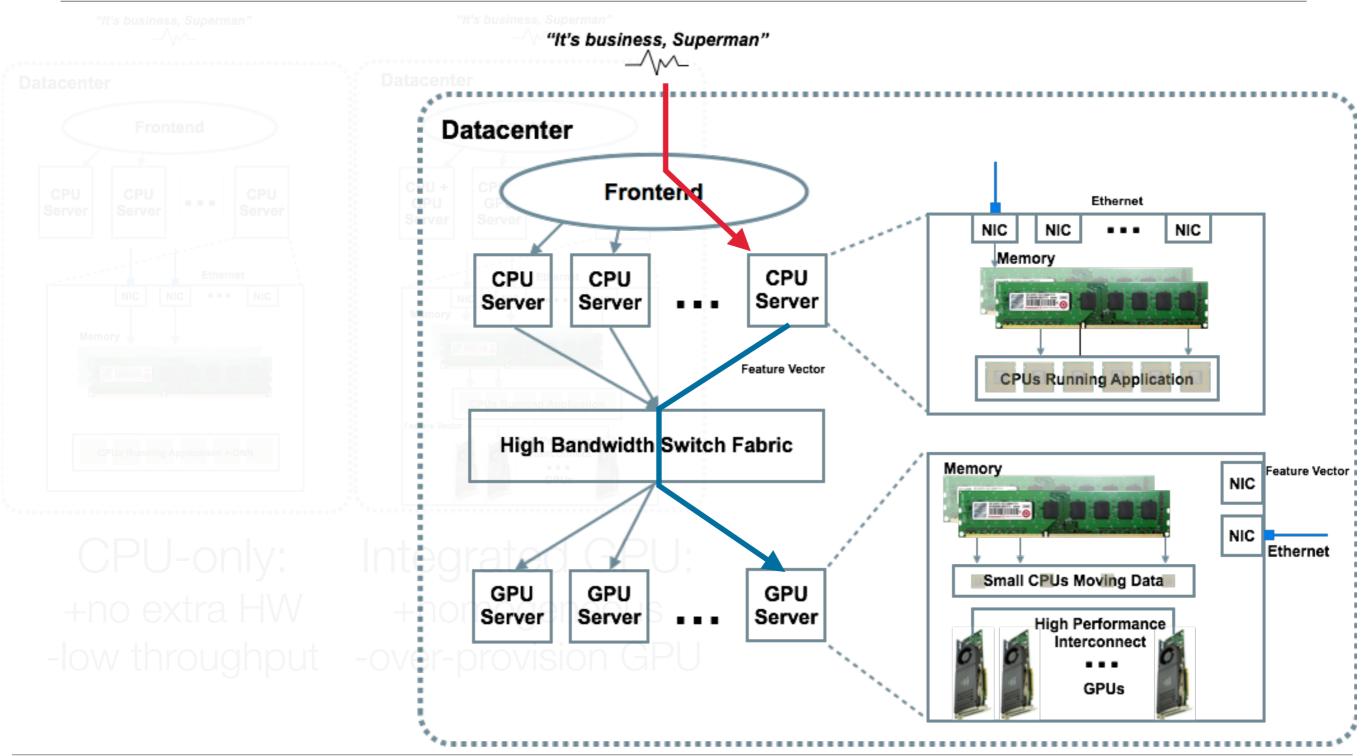




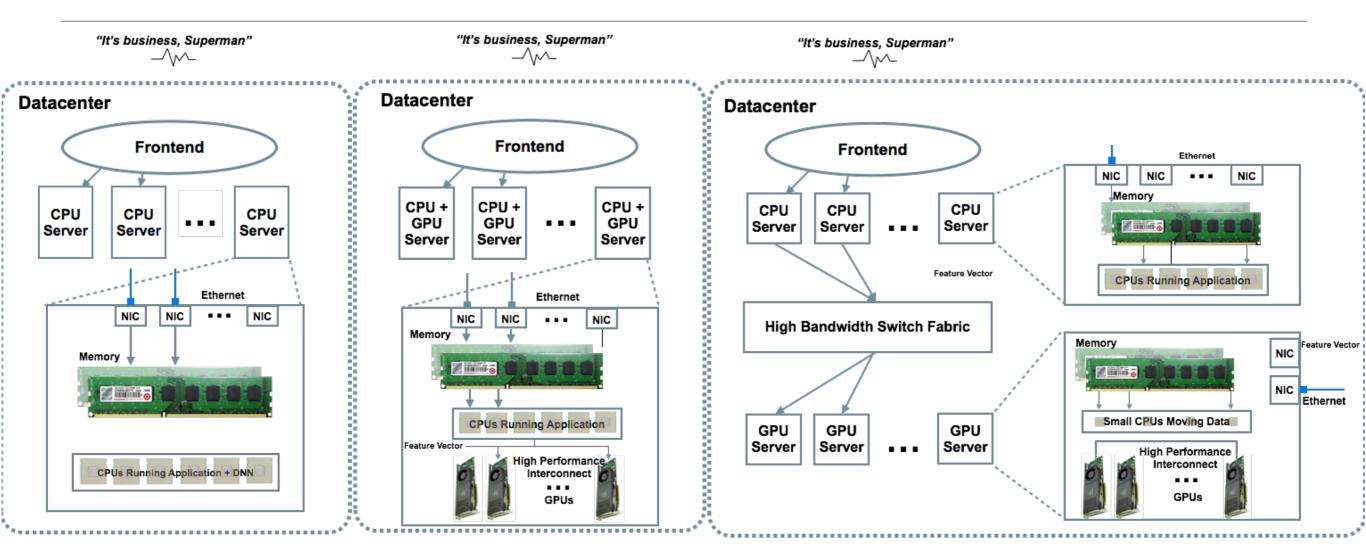
Integrated GPU: +homogeneous -low throughput -over-provision GPU











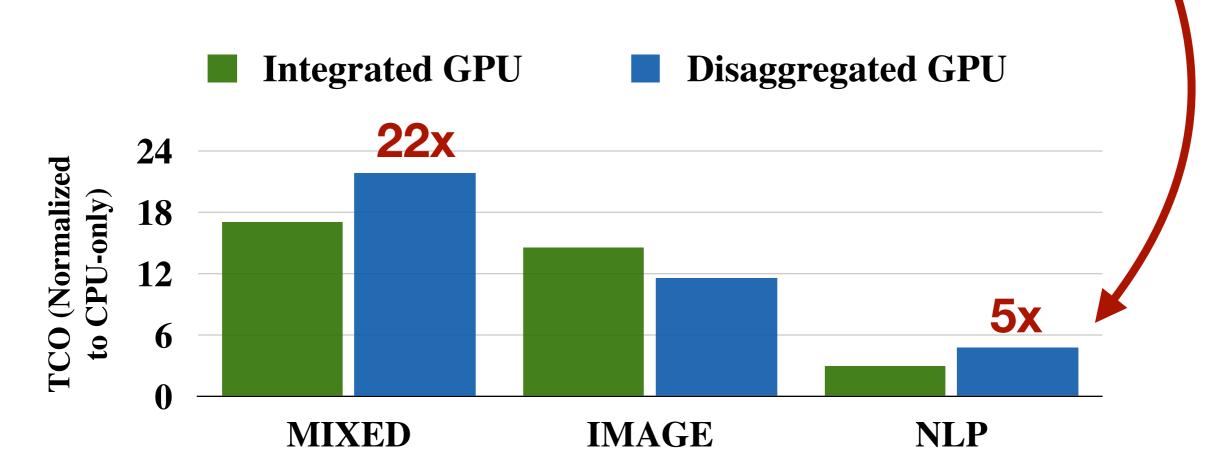
+no extra HW

CPU-only: Integrated GPU: +homogeneous -low throughput -over-provision GPU Disaggregated GPU: +decouple CPU/GPU -data transfer



#### Future WSC Designs — Total Cost of Ownership (TCO)

- Expand Barroso [1] model with GPU and networking costs
- Addressing the bandwidth bottleneck further improves NLP TCO (more details in paper)



[1] Barroso, Luiz André, et. al. "The datacenter as a computer: An introduction to the design of warehouse-scale machines."



#### WSC Scale Key Insights

- TCO improvement dependent on the DNN workload composition
  - Bandwidth constrained workloads underutilize GPUs in Integrated design
  - Sufficient bandwidth is critical to fully utilize resources



#### Conclusion

- Unified, state-of-the-art, highly optimized DNN as a Service
- DNNs have different compute and communication characteristics
  - Do not benefit equally from optimizations
  - Characteristics impact system designs



## Thank you



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